

# Rules & Regulations

Team consists of 4 members. One member has to roll the dice and the others have to strategically play the game.

Every team will be given a specific event to play the game.

Prices of the properties will be hidden and will be known after the contestants solve a riddle.

There will be a cap on the amount spent by the teams for each round. No team can spend higher than that amount.

There will be a slot which is named as “chance slot”. When contestants reach the slot they have to pick the chits, as it is the game of chances, contestants will be having chances of winning rewards or losing their assets in an equal manner.

## ***Round 1:***

- A team need to decide based on the amount provided to them whether to purchase the property or not.
- On the purchased property of any team if other team lands, the other team has to pay the
- The game will go on till the last team reaches the starting point.
- The puzzles provided will be based on logic and reasoning

## ***Round 2:***

There will be a hidden growth percentage associated to all the properties.

If a team wants to purchase any other property and they fall scarce of the amount, then they need to auction their property. The winner of both the rounds will solely be decided based on the end of the entire round on the basis of the highest amount spent by the team in generating the properties in addition to the earnings of the team from their properties in terms of rent and mortgages.